



UNIF FUTNET WORLD CUP 2014

Technical Information

Important terms

MATCH – the whole series of games played in a fixed order against the same opponent team (same country).

In the group stage, one (1) match consists always of three (3) games in this order: single-double-triple.

In the play-off stage, one (1) match consists of minimum three (3) and maximum five (5) games in this order: 1st single – 1st double – triple – 2nd double – 2nd single

In the group stage, for each game won, the team receives one (1) point. First two teams from each group with most game points advance to the quarter-finals.

In the play-off, the winner is the team to first win three games.

GAME – each discipline (single or double or triple) that is a part of a match. To win the game, the player/team has to win 2 sets (2:0 or 2:1) according to UNIF Laws of Futnet.

Nomination of players for whole competition / match nomination

On the day of arrival each team shall fill in the Nomination sheet provided by the Technical Committee with the names of the players, the team captain and their jersey numbers. The list shall include the name of the coach who can also be one of the players. The Nomination sheet has to include at least four (4) players, one of them can be the coach.

The Technical Committee will make these nomination sheets available to the referees at the referee's table in each hall and before each game the coach (or the captain) will announce the players for the next game. During the competition, it will **not** be necessary to fill in any other nomination sheet before the matches.

Substitution

When the coach/captain announces the nomination of players before double, it is enough to give the names of two players who will start the game. If there is any substitution during the



game, the name of the substitute player is announced by the coach/captain just before the substitution. The same applies to triple, that means, only three names are given at the referee's table at the beginning of the game and only when there is a substitution, the name of the substitute player is noted down.

Nomination of players for each game

At the beginning of each match, the teams greet each other (not at the beginning of each game). After the greeting, the coaches/captains come to the referee's table for **drawing of lots** which decides which team will announce their nomination for the first game. More precisely, the winner of the draw has the right to decide if they want to announce their nomination first or if this has to be done by their opponent. For the second game, the positions are reversed, for the third game, the positions are the same as in the first game etc. This element of first or second nomination is usually present in team competitions and offers space for tactical thinking. Of course, it is more relevant for teams with a larger player base, but it is necessary that all participants are aware of the procedure.

Example: At the beginning of the match of Slovakia against Poland, the drawing of lots takes place and Poland wins the draw. That means that Poland can decide if they want to announce their nomination for the first game first or if they want to wait for the Slovak nomination and only then announce theirs. Let's say they go for the second option. So, for single, Slovakia announces their nomination first, then Poland. For double, it is first Poland's nomination, then Slovakia's. For triple, it is first Slovakia's nomination, then Poland's.

Use of players in same/different disciplines

As it is a team competition, not a competition in separate disciplines, **it is possible** to use different players for the same disciplines against **different** opponents throughout the tournament. Of course, it is not possible to use a different single player in the same game because substitutions in single are not allowed.

Example:

Slovakia plays a match against Poland. For Slovakia, player X plays in the single, players X and Y in the double, then players X, Y and Z in the triple.

Then, Slovakia plays against Ireland. For Slovakia, player Z plays in the single, players X and W in the double etc.



There is no restriction on the participation of players in different disciplines. That means the same player can play in single, double and triple.

The only restriction on the use of players is in the play-off stage where, in one match, if the second double and second single are played, the team **cannot** use the same players as in the first single and first double (including the substitutes).

Criteria for advancing to quarter-finals

In all groups the first two teams with most game (discipline) points advance to the quarter-finals. If two (2) or more participants win the same number of game points, the following criteria are in force:

- a) More game (discipline) points from the matches played between themselves
- b) Higher difference set points from the matches between themselves
- c) Higher difference ball points from the matches between themselves
- d) Same criteria in the same order a), b), c) from all matches in the group
- e) Drawing lots, if all the criteria are the same.